

## RISING STRONG THROUGH PLAYFUL LEARNING

- + Meet Inspirational Educators + Bite-Size Workshop
- + Virtual Escape Room + Kopitiam Session

REGISTER NOW at https://bit.ly/regGS2020

CreativeCulture is proud to invite you to the 3rd Gamification in Learning Seminar 2020 on 21st December 2020. The theme for the seminar this year is Rising Strong through Playful Learning, where we will deliberate playful learning approaches. We believe this is the time to empower both educators to be resilient in facing the daunting challenges that the pandemic has brought upon us this year. GS2020 is a platform for creative teaching; this year we plan to bring you fresh ideas from the ground, on how educators across the globe, cope with the unprecendented challenges of Covid-19., This seminar presents playful learning ideas with a focus on gamifying learning for STEM+ subjects. Gameful learning experience promotes lifelong learning, and reshapes thinking about learning for 21st century knowledge and skills. Participants can look forward to developing playful solutions to address serious challenges, themes and topics. This year, the seminar will have an international flavour. We will feature

speakers from our research partner countries in the UK, Indonesia and Vietnam, and inspirational local teachers who are making exciting learning experiences amidst Covid-19 retsrictions. . We are also hosting two parallel workshops – on robotics and engineering, and the Sustainable Development Goals (SDGs). For the first time ever, our GS2020 will showcase a virtual escape room game for all who join us this year!

Teachers, instructors, trainers, and lecturers will fully benefit from the contents of the seminar, and will find it relevant to their professional development as educators. The event is open to all, and will be conducted entirely online via Zoom.

Don't miss out on this great opportunity to learn and share with the best!

RM50 https://bit.ly/regGS2020

